

CS 297 Interactive Digital Media

Welcome to CS 297 Interactive Digital Media

[Week 1: Prior Work](#)

[Week 2: Generating Ideas](#)

[Week 3: Building Stuff](#)

Group Projects

[Bouncy Ball](#)

Software Installation and compilation guides

Here you will find information regarding software for the class. Please make use of the install guides for tips and information regarding the software we will be using this semester.

[Creating Custom Actors](#)

[Install Guides](#)

[Isadora \(for users\)](#)

[Isadora \(compiling xcode\)](#)

Navigate space

